

VIII. PLAYERS'/COACHES' Conduct:

1. Any player/coach, who is slapped with a Disqualifying Foul and ejected because of **FLAGRANT FOUL**, shall be penalized with an additional 1-game suspension/ total disqualification or banned from further participation, depending on the gravity of the offense. (As may be determined by the technical committee)
2. Uttering/shouting of obscene/foul language/bad words or verbal abuse from players/coaches to opponents/officials or teammates shall not be tolerated. Such act shall be dealt with a warning or a Technical Foul.
3. Teams shall keep and leave their bench areas clean and orderly. Non compliance shall be dealt with a Warning, and shall be noted; a report shall be made and addressed to the concerned delegations.
4. Coaches shall always confirm their next schedule of game with the Tournament Manager **BEFORE** leaving the playing venue/ or after their game.

IX. GAMES DISRUPTION

Games which are cancelled/disrupted/stopped due to "**FORCE MAJEURE**" or for any valid reason, will be treated in the following manner:

1. **REMATCH** – if the disruption of the game took place during the first half (1st and 2nd periods), game shall be replayed.
2. **RESUMPTION** – if the disruption of the game took place during the second half (3rd and 4th periods), the game shall be resumed with the remaining game time.
3. **RESET** – if a scheduled game was cancelled for a valid reason, the management will re-schedule the game at the bottom of all the schedules.
4. **DURATION OF WAITING** – in case of a power failure or any incident (rain or darkness) that may affect the progress of the game, the **LENGTH** of time to wait for the restoration of normalcy is 30 minutes or as may be allowed by

X. TOURNAMENT FORMAT

1. The ELIMINATIONS (Bracketed Round Robin)

1.1 All the 17 Regions will be divided or grouped into 4, the manner of grouping shall be by seeding (involving the Top 6 teams of the last Palaro) and drawlots for the remaining slots following the appropriate distribution as to Luzon- Visayas-Mindanao.

1.2 All teams in each group shall play a Single Round Robin.

1.3 In case of TIE, FIBA Rule on Classification shall apply.

- a. For two teams – "winner-over-the-other".
- b. For more than two teams- "goal average".

- 1.1 The top two (2) teams in each group shall advance to the CROSSOVER QUARTERFINALS.

Secondary Group A.

1-NCR
M-3
V-2
L-6

B.
2-CALABARZON
M-4
V-3
L-5

C.
3-NMRAA
6-CVIRAA
L-7
M-5
L-8

D.
4-DAVRAA
5-CLRAA
L-4
M-6

Elementary Group A.

1-CLRAA
M-3
M-6
L-6

B.
2-CVIRAA
M-4
L-7
L-5

C.
3-NCR
6-IRAA
V-2
M-5
L-8

D.
4-NMRRRAA
5-DAVRAA
L-4
V-3

2. The QUARTERFINALS (Knockout Game)

2.1 To be played crossover alternately by groups- A vs C, B vs D.

QF1- A1 vs C2; QF2- A2 vs C1; QF3- B1 Vs D2; QF4- B2 vs D1

3. The SEMIFINALS (Knockout Game)

3.1 To be played by the WINNERS in the Quarterfinals.

3.2 The LOSERS in the Quarterfinals shall play a Consolation games to determine the 5th & 6th placers.

SF1= WQF1 vs WQF4; SF2= WQF2 vs WQF3

Consolation game: C1=LQF1 vs LQF4; C=2 LQF2 vs LQF3
Winner C1 vs Winner C2 – (for 5th & 6th)

4. The FINALS (Knockout Game).

4.1 The LOSERS of the Semifinal games shall play a knockout game to determine the 3rd & 4th placers.

4.2 The WINNERS shall play a winner-take-all game for the Champions trophy or Gold Medal .

F1= LSF1 vs LSF2 -(for 3rd & 4th place)

F2= WSF1 vs WSF2-(for Champion & 2nd place)

THE TECHNICAL COMMITTEE

Chair- Tournament Manager
Co-Chair- Asst. Tornment Manager
Secretary- Tornment Secretary

Members: Coach elem
Coach sec
Chief Ref-Elem
Chief Ref-Sec


EDILBERTO R. ABALOS
Tournament Manager